

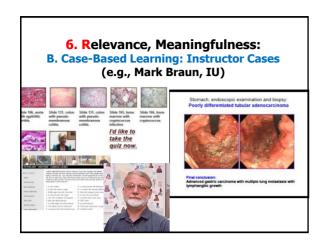


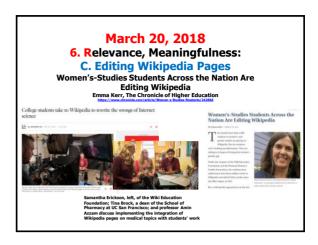


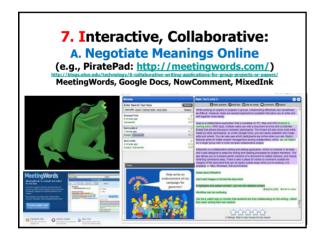
- B. Enroll in a MOOC
- C. Demonstrations and tutorials (Jing, Screenr, etc.)
- D. Voice/Audio feedback (Vocaroo)
- E. Designing multimedia glossaries
- F. Something in the News
- G. Summary and Comparison Maps
- **H. Immediate Science**

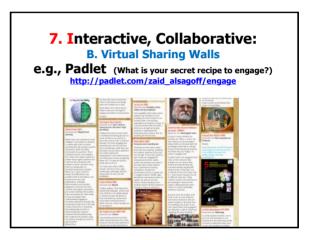


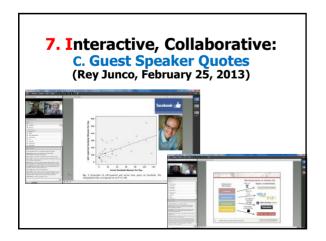












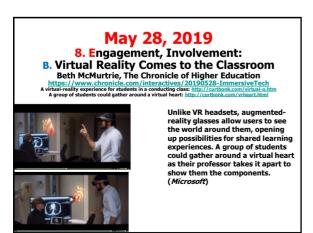
























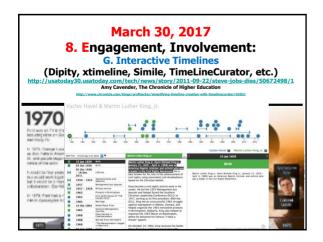






















March 12, 2016

10. Yields Products, Goals:

C. Student Generated Timelines,

Taxonomies, and Concept Maps

R678 John Falchi, Timeglider, An Abbreviated History of Distance Education

Interviews on Propelling E







### Poll #5: Which of these ideas might you use?

- A. Mindmaps of online discussions
- B. Edit Wikipedia pages
- C. Guest chats with experts and former students
- D. Negotiate meanings online (e.g., PiratePad)
- E. Online case analyses
- F. Facebook course page
- G. Guest speaker quotes
- H. Student website development



# Commitments: Stop and Share:

Which principle(s) of TEC-VARIETY will you use?

Tone/Climate

**Encouragement, Feedback** 

Curiosity

**Variety** Autonomy Relevance **Interactive** Engagement

**Tension Yields Products** 

- motivates?

  TonoClimate: Psychological Safety, Comfort, Sense of Be Encouragement: Feedback, Responsiveness, Praise, Sup Curiosity: Surpice, Infrigue, Univolveness, Variety: Novelly, Fun, Fantass, Autonomy: Choice, Control, Flexibility, Opportunities Relevance Meaninglul, Authoritic, Increasing Interactivity: Collocative, Team-Beade, Community Engagement: Effort, Investment, Friedmanner, Vederline Producties, Good Driven, Pursoned Vision, Overnito, Control, Parketter, Vederline Producties, Good Driven, Pursoned Vision, Overnito, Control, Control,

Poll: Now who wants one of these? Any Bingo's?





Part III: The R2D2 Model: Read, Reflect, Display, Do... **Empowering** Online Learning 100+ Activities

# **Question:** How can technology address diverse learner needs?



# The R2D2 Model



- 1. Read (Auditory and Verbal Learners)
- 2. Reflect (Reflective Learners)
- 3. Display (Visual Learners)
- 4. Do (Tactile, Kinesthetic, Exploratory Learners)









# 1. Auditory or Verbal Learners

 Auditory and verbal learners prefer words, spoken or written explanations.







# February 11, 2018 Read 1a. Online Referenceware The Magical Power of Dictionaries Alberto Manguel, The Chronicle of Higher Education





## January 20, 2016 Read 1b. Listen to Podcasts



# Read 1c. Twitter Fed Class Discussions (e.g., in data science)



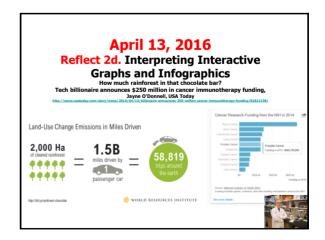










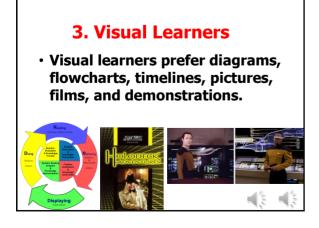




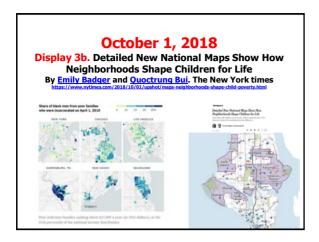


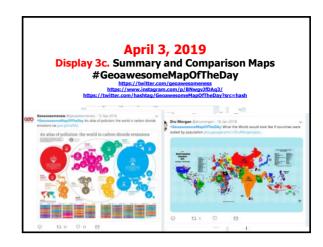


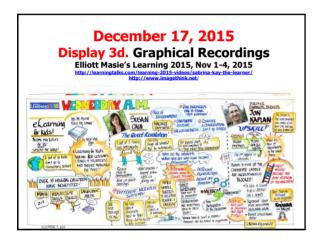


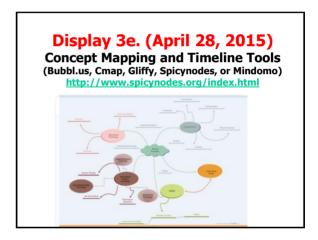


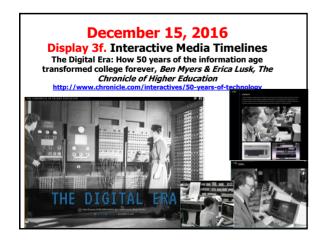








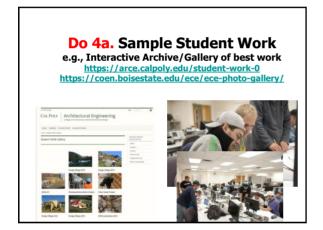
















# Poll #6: Which of these ideas might you use? A. Interactive map timelines B. Visualize words used C. Issue challenges, role plays, and debates D. Student designed course recap videos E. Student infographics F. Interactive timeline tools G. What-if reflections

# Poll #7: How many ideas did you get from this talk?

- 1. 0 if I am lucky.
- 2. Just 1.
- 3. 2, yes, 2...just 2!
- 4. Do I hear 3? 3!!!!
- 5. 4-5.
- 6. 5-10.
- 7. More than 10.











